

**UNIVERSAL CHEERLEADERS ASSOCIATION
SCHOOL / REC CHEER JUDGING SHEET**



Team Name _____

Greenwood

Division _____

All-Girls Small

Judge No. _____

Crowd Leading - (10 Points)		Points	Score
Crowd Effective Material & Motion Technique		5	4.4
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, & Flags		5	4.4
Good sign work, watch motion placement and meg. work.			
Skill Incorporations - (15 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		10	8.7
Proper Use of Skills to Lead the Crowd		5	4.4
Stunts are crowd effect, make sure to use proper technique. Bases stand up. Good sign work			
Category Impression (5 Points)		Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills		5	4.4
Everyone needs to say the words throughout			
Total		Possible	30
			26.3 ✓

UNIVERSAL CHEERLEADERS ASSOCIATION SCHOOL / REC ALL GIRL BUILDING JUDGING SHEET



Team Name Greenwood
All-Girls Small

Division _____ Judge No. _____

Partner Stunts - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	9.8
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety	10	9.9
<ul style="list-style-type: none"> • TOP girls should not settle in the full up switch. • TOP girls need to lift up in spinning skills and squeeze cores. 		
Pyramids - (25 Points)	Points	Score
Execution, Proper Technique, Synchronization & Spacing	15	13.2
Difficulty - Level of Skill, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety	10	8.3
<ul style="list-style-type: none"> • Timing is out of sync on the front one and a half up, in the first pyramids. 		
Total	Possible	50
		39.2 ✓

UNIVERSAL CHEERLEADERS ASSOCIATION SCHOOL / REC ALL GIRL OVERALL JUDGING SHEET



Team Name Greenwood
All-Girls Small

Division _____ Judge No. _____

Standing / Running Group Tumbling - (10 Points)		Points	Score
<i>Execution, Proper Technique, Form & Synchronization</i>		5	4.2
<i>Difficulty - Level of Skill & Number of Skills Performed</i>		5	4
<p>watch arm placement in group tumbling. land with feet together chest up. Mostly good timing. set tucks higher - use core + land chest up.</p>			
Jumps - (5 Points)		Points	Score
<i>Execution, Proper Technique, Form, Height, & Synchronization</i>		3	2.6
<i>Difficulty - Type of Jump(s), Connections / Combos or Variety</i>		2	2
<p>Speed was slow in connection. Be mindful of arms in combo jump. land feet together + chest up.</p>			
Category Impression (5 Points)		Points	Score
<i>Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions</i>		5	4
<p>Good pace + flow. Keep up energy + stay sharp. work on execution.</p>			
Total		Possible 20	16.8 ✓

Universal Cheerleaders Association Point Deduction Sheet



Title of Competition _____ **Greenwood** _____
 Team Name _____ **All-Girls Small** _____
 Division _____

ST
PY
T
RT/ST
J

0 - :15 Seconds											

ST
PY
T
RT/ST
J

:15 - :30 Seconds											

BF1

ST
PY
T
RT/ST
J

:30 - :45 Seconds											

ST
PY
T
RT/ST
J

:45 Seconds - 1 Minute											

ST
PY
T
RT/ST
J

1:00 Minute - 1:15											

ST
PY
T
RT/ST
J

1:15 - 1:30											

ST
PY
T
RT/ST
J

1:30 - 1:45											

ST
PY
T
RT/ST
J

1:45 - 2:00											

BF1

Legend		
ST - Partner Stunt	AF - Athlete Fall	.5
PY - Pyramid	BF1 - Minor Building Fall	1.0
T - Basket Toss	BF2 - Major Building Fall	2.0
RT/ST - Tumbling	PF - Pyramid Fall	3.0
J - Jumps		

ST
PY
T
RT/ST
J

2:00 - 2:15											

ST
PY
T
RT/ST
J

2:15 - 2:30											

Overtime Deduction 1- 5 (1.0) 6 + (2.0)
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ST
PY
T
RT/ST
J

2:30 - 2:45											

ST
PY
T
RT/ST
J

2:45 - 3:00											

Total Time:	2:28
Music Time:	1:43
Time Deduct:	0
x 0.5	=
x 1.0	2 = 2
x 2.0	=
x 3.0	=
Point Deduction Total	2



RULES VIOLATIONS

TEAM NAME _____

Greenwood
All-Girls Small

DIVISION _____

BOW				<input type="checkbox"/> (.25)
BOUNDARY VIOLATIONS College & NHSCC ONLY			_____ x (0.5)	
PROP VIOLATIONS				<input type="checkbox"/> (0.5)
UNSPORTSMANLIKE BEHAVIOR			_____ x (1.0)	
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS			_____ x (1.0)	
GAME DAY FORMAT VIOLATION			_____ x (1.0)	
RULE INFRACTION	WARNING	CATEGORY	PAGE #	(2.0 or 3.0)
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
TOTAL SAFETY INFRACTION:				_____
RULES DEDUCTION				